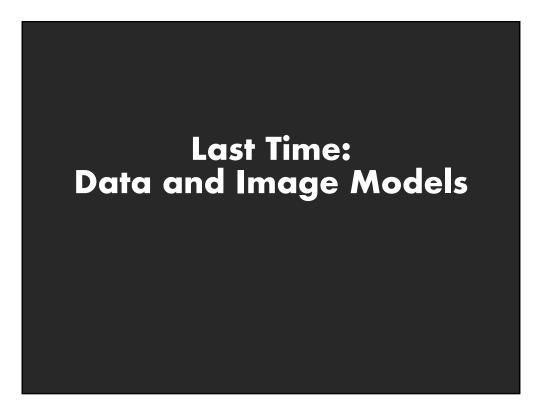
# Visualization Design and Redesign

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CS 448B: Visualization Fall 2020



# The big picture

#### task

questions, goals, assumptions

#### data

physical type int, float, etc. abstract type nominal, ordinal, etc.

#### domain

3

metadata semantics conceptual model conventions \_\_\_\_

# processing algorithms

image graphical marks visual channel

visual encoding

mapping

## Nominal, ordinal and quantitative



On the theory of scales of measurements S. S. Stevens, 1946

#### **N - Nominal (labels)** Fruits: Apples, oranges, ...

Operations: =, #

#### O - Ordered

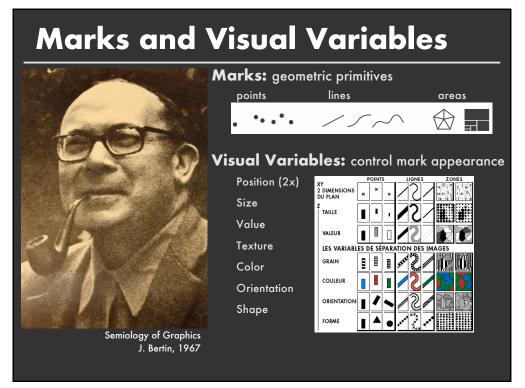
Quality of meat: Grade A, AA, AAA Operations: =, ≠, <, >

#### **Q** - Interval (location of zero arbitrary)

Dates: Jan, 19, 2016; Loc.: (LAT 33.98, LON -118.45) Like a geometric point. Cannot compare directly Only differences (i.e. intervals) may be compared Operations: =, ≠, <, >, -

#### **Q** - Ratio (location of zero fixed)

Physical measurement: Length, Mass, Temp, ... Counts and amounts Like a geometric vector, origin is meaningful Operations: =,  $\neq$ , <, >, -,  $\div$ 





# **Automated design**

Jock Mackinlay's APT 86



8

# **Combinatorics of encodings**

### **Challenge:**

Assume 8 visual encodings and n data fields Pick the best encoding from the exponential number of possibilities (n+1)<sup>8</sup>

# **Principles**

### **Challenge:**

Assume 8 visual encodings and n data fields

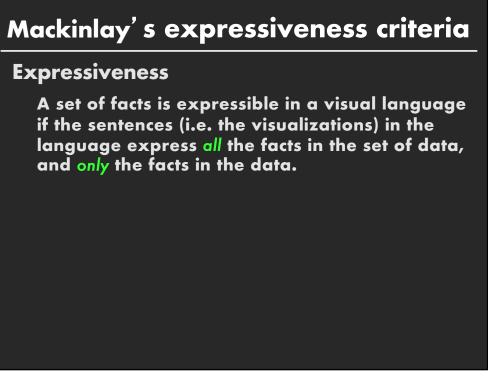
Pick the best encoding from the exponential number of possibilities (n+1)<sup>8</sup>

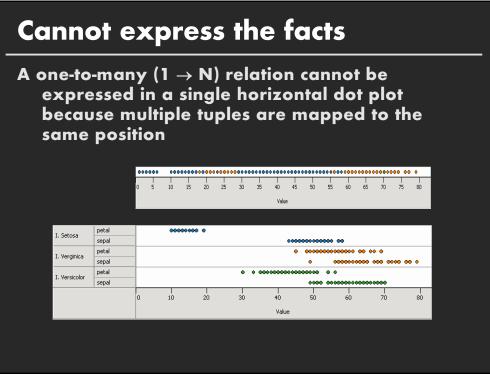
### **Principle of Consistency:**

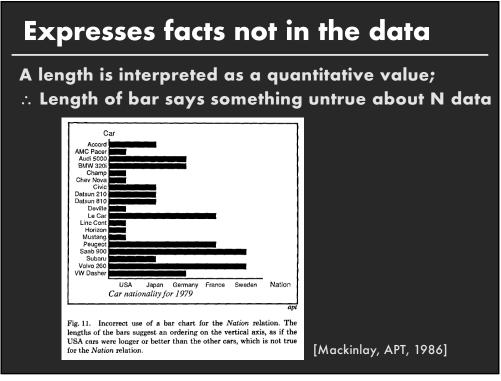
The properties of the image (visual variables) should match the properties of the data

### **Principle of Importance Ordering:**

Encode the most important information in the most effective way





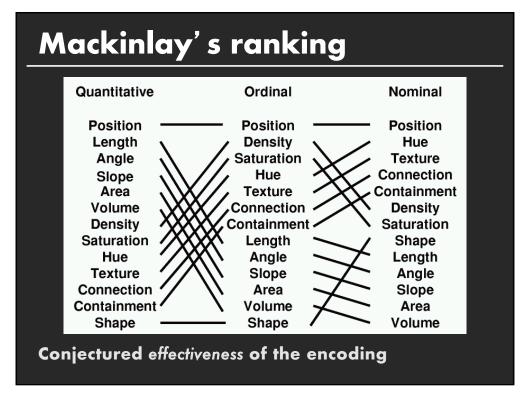


### Mackinlay's effectiveness criteria

#### **Effectiveness**

A visualization is more effective than another visualization if the information conveyed by one visualization is more readily <u>perceived</u> than the information in the other visualization.

### Subject of perception lecture



# Mackinlay's Design Algorithm

User formally specifies data model and type Input: list of data variables ordered by importance

### APT searches over design space

Tests expressiveness of each visual encoding (rule-based) Generates encodings that pass test Rank by perceptual effectiveness criteria Outputs most effective visualization

17

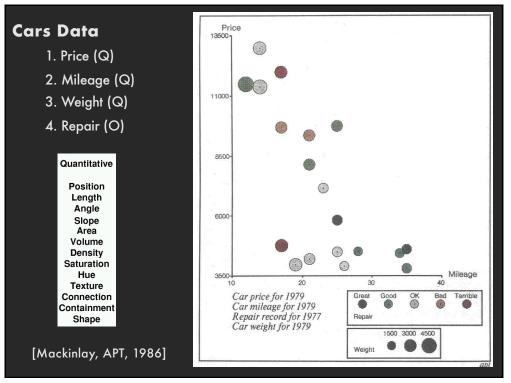
### Automatic chart construction Encode most important data using highest ranking visual variable for the data type rice (Q) lileage (Q)

Price	Mileage	Weight		1. Price (Q)
13,500	22	3000		2. Mileage (Q)
7,200	31	1500	$\rightarrow$	3. Weight (Q)
11,300	12	4200		
Quantitative	Ordinal	Nominal	]	mark: lines
Position -	Position -	Position Hue		Price → y-pos (
Angle Slope	Saturation Hue	Texture Connection	_	Mileage → x-p
Area Volume	Connection	Containment Density	~	Weight → size
Density Saturation Hue	Containment - Length Angle	Saturation Shape Length		, in the second s
Texture	Slope -	Angle Slope		
Containment /	Volume Shape	Area Volume		
	enape			

k: lines → y-pos (Q) age → x-pos (Q) ght → size (Q)

Automating the design of graphical presentation of relational information

J. Mackinlay, 1986

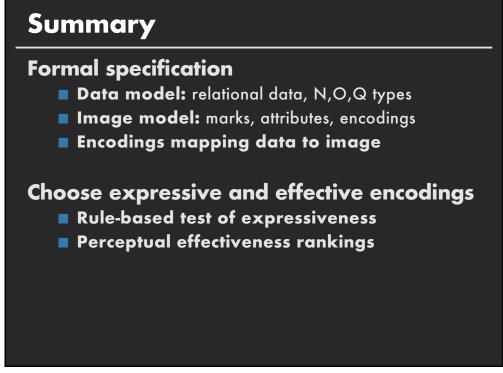


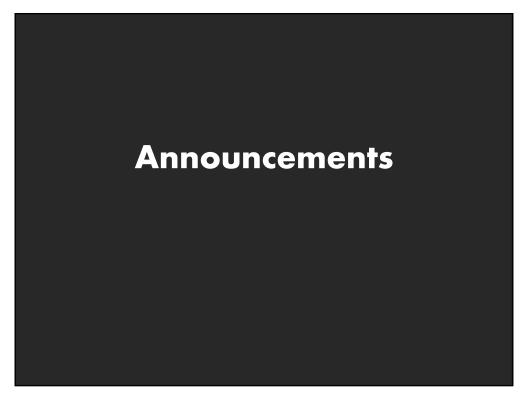
# Limitations

### Does not cover many visualization techniques

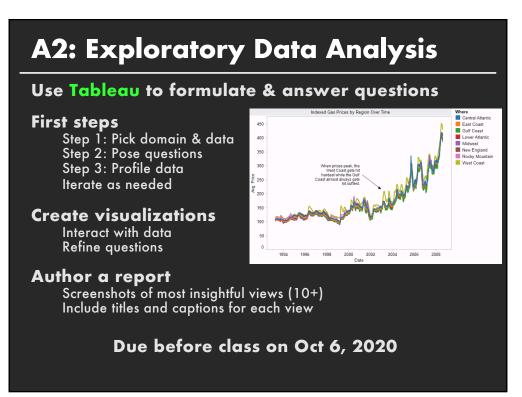
- Networks, maps, diagrams
- Also, 3D, animation, illustration, ...

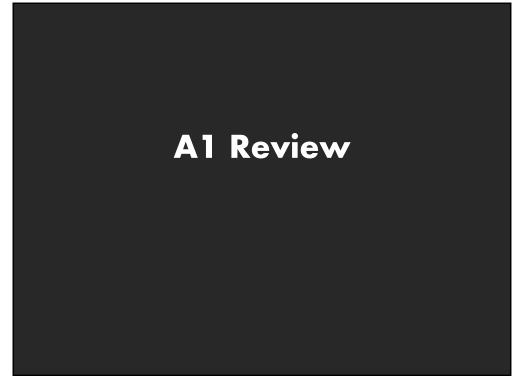
Does not consider interaction Does not consider semantics or conventions Assumes single visualization as output











# **Design Considerations**

#### Guides: Title, labels, legend, captions, source!

#### **Expressiveness and Effectiveness**

Express the facts and only the facts Avoid unexpressive marks (lines? gradients?) Use perceptually effective encodings that match data type Don't distract: faint gridlines, pastel highlights/fills The "elimination diet" approach – start minimal

#### Support comparison and pattern perception

Between elements, to a reference line, or to counts Use reader-friendly units and labels

# **Design Considerations**

Group / sort data by meaningful dimensions

**Transform data** (e.g., filter, log, normalize) Are model choices (regression lines) appropriate?

**Reduce cognitive overhead** Minimize visual search, minimize ambiguity Appropriate size, aspect ratio, legible text Avoid legend lookups if direct labeling works Avoid color mappings with indiscernible colors

**Be consistent!** Visual inferences should consistently support data inferences

28

# Participating in the discussion

### Let's try this

- Everyone unmute
- Speak raise hand in zoom and I'll call on you
- Turn on video if you are comfortable



