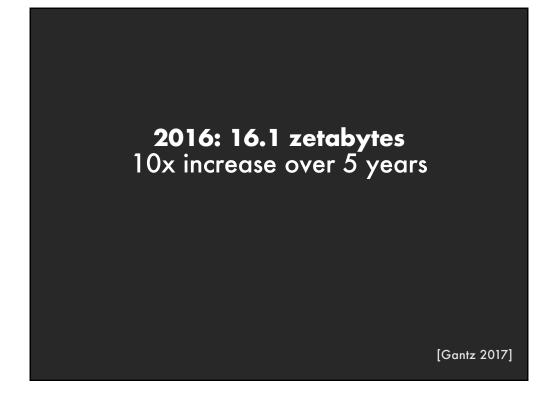
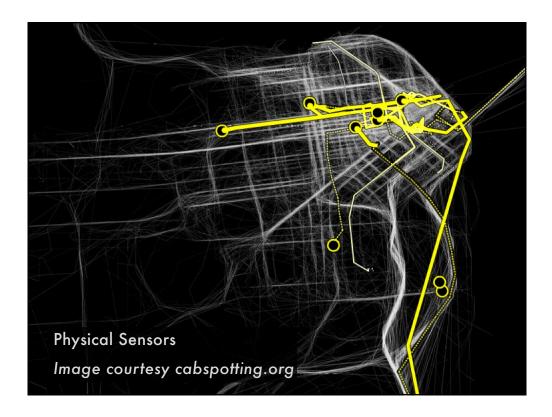
The Purpose of Visualization

Maneesh Agrawala

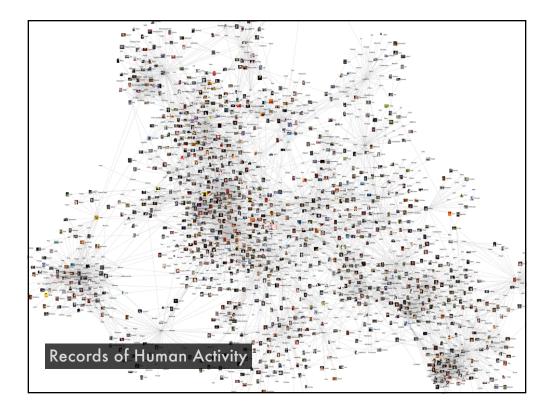
CS 448B: Visualization Fall 2018

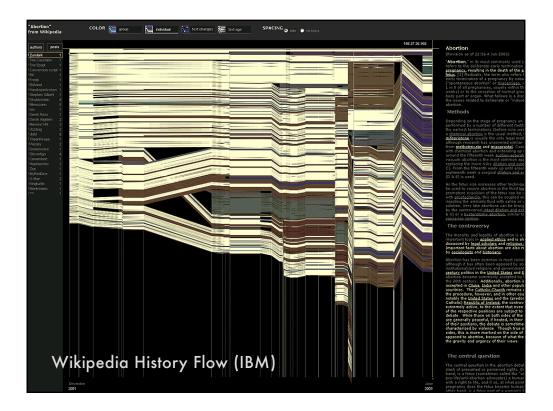


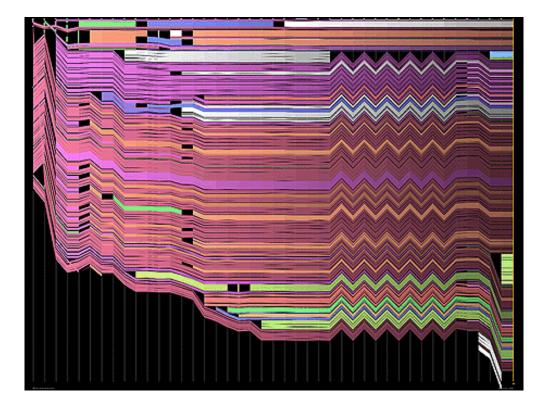








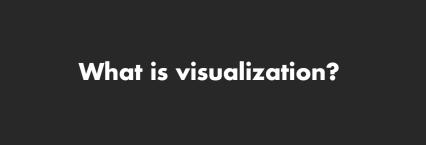


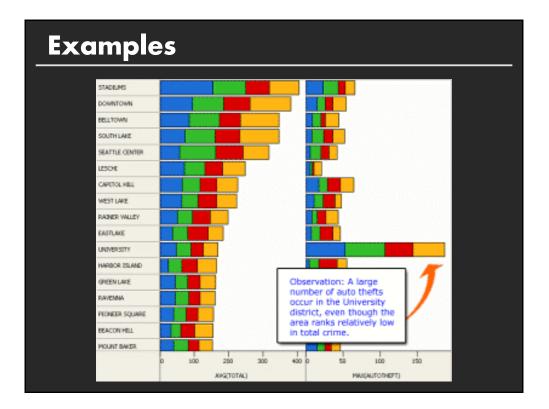


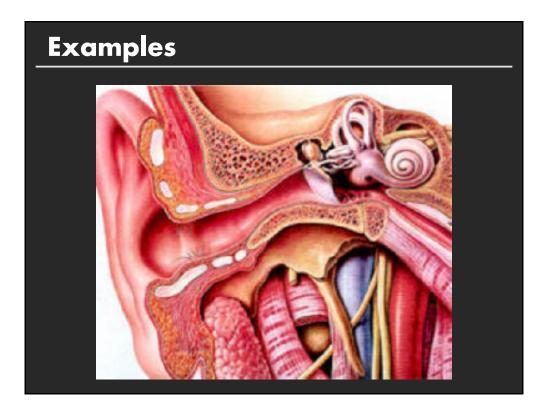
"What information consumes is rather obvious: **it consumes the attention of its recipients**. Hence a wealth of information creates a poverty of attention, and a need to allocate that attention efficiently among the overabundance of information sources that might consume it."



~Herb Simon as quoted by Hal Varian Scientific American September 1995







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What is visualization?

Definition [www.oed.com]

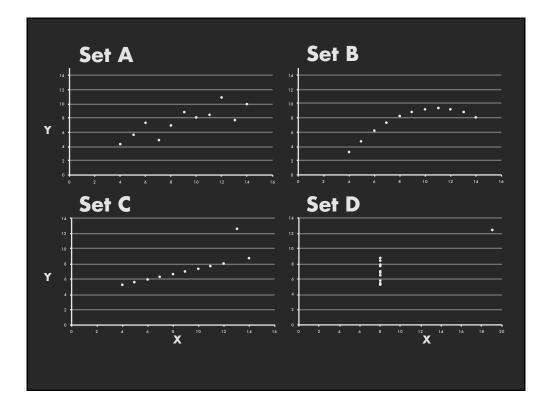
- 1. The action or fact of visualizing; the power or process of forming a mental picture or vision of something not actually present to the sight; a picture thus formed.
- 2. The action or process of rendering visible.

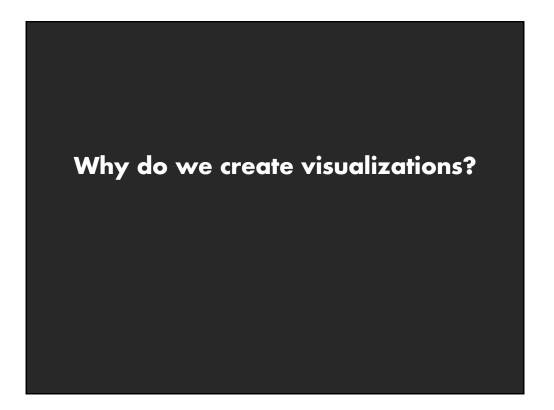
What is visualization?

"Transformation of the symbolic into the geometric" [McCormick et al. 1987]

- "... finding the artificial memory that best supports our natural means of perception." [Bertin 1967]
- "The use of computer-generated, interactive, visual representations of data to amplify cognition." [Card, Mackinlay, & Shneiderman 1999]

~		~		~		~ .		
Se	t A	Se	t B	Se	t C	Set	D	
X	Υ	Χ	Υ	Χ	Υ	X	Y	
10	8.04	10	9.14	10	7.46	8	6.58	
8	6.95	8	8.14	8	6.77	8	5.76	
13	7.58	13	8.74	13	12.74	8	7.71	
9	8.81	9	8.77	9	7.11	8	8.84	
11	8.33	11	9.26	11	7.81	8	8.47	
14	9.96	14	8.1	14	8.84	8	7.04	
6	7.24	6	6.13	6	6.08	8	5.25	
4	4.26	4	3.1	4	5.39	19	12.5	
12	10.84	12	9.11	12	8.15	8	5.56	
7	4.82	7	7.26	7	6.42	8	7.91	
5	5.68	5	4.74	5	5.73	8	6.89	
Summ	Summary Statistics Linear Regression							
$u_X = 9.0 \sigma_X = 3.317$ $u_Y = 7.5 \sigma_Y = 2.03$			Y = 3 + 0.5 X R ² = 0.67			[Anscombe 73]		





Why do we create visualizations?

Three functions of visualizations

Record information

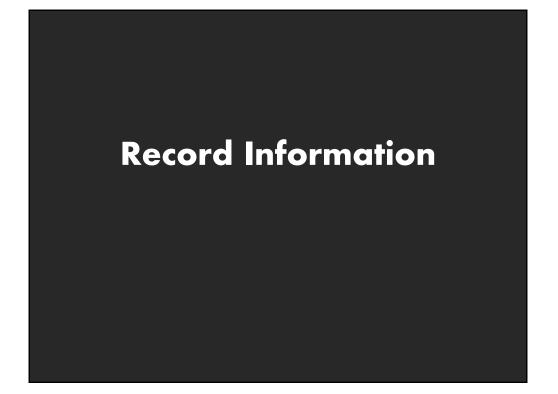
Photographs, blueprints, ...

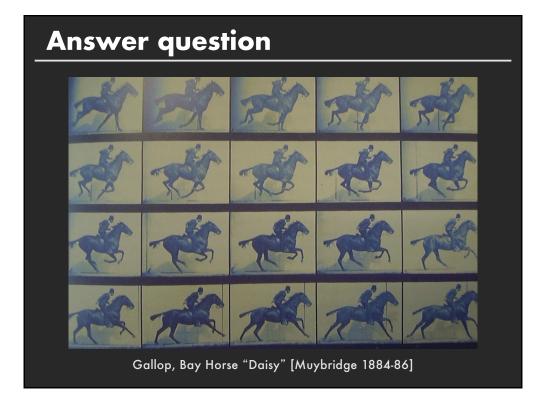
Support reasoning about information (analyze)

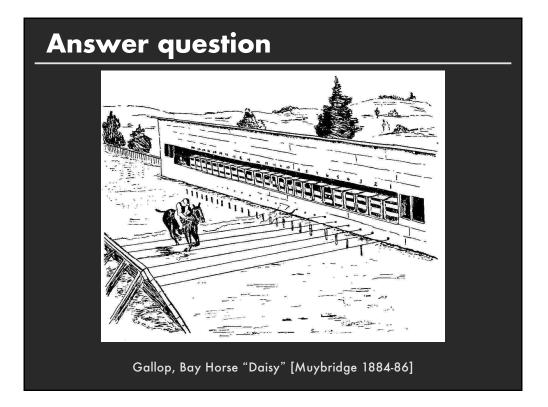
- Process and calculate
- Reason about data
- Feedback and interaction

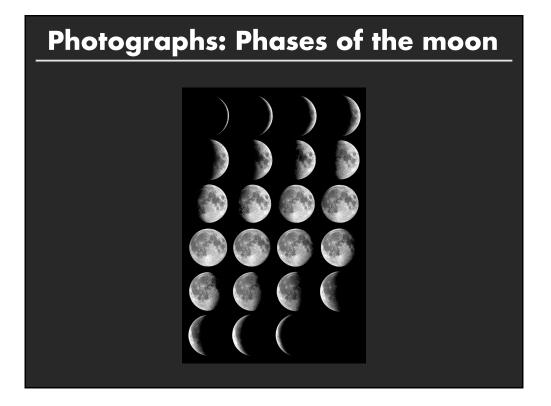
Convey information to others (present)

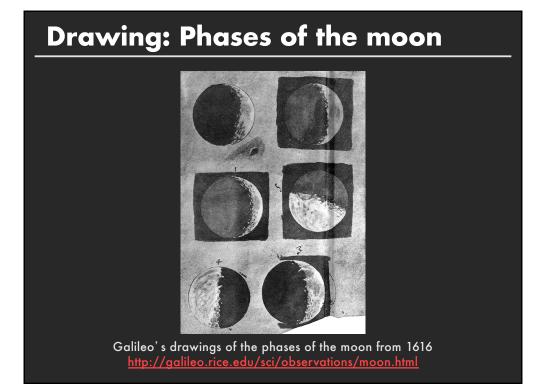
- Share and persuade
- Collaborate and revise
- Emphasize important aspects of data





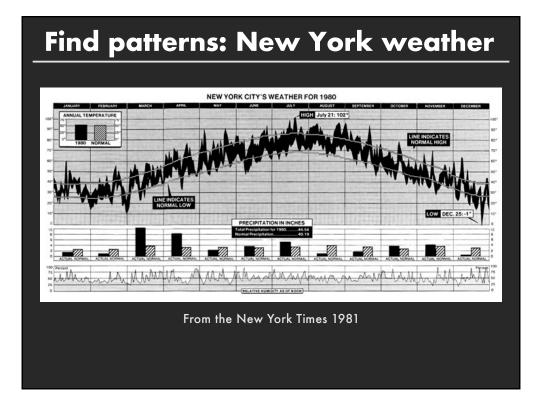






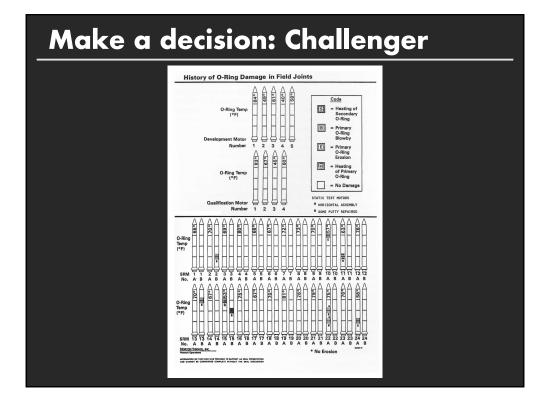
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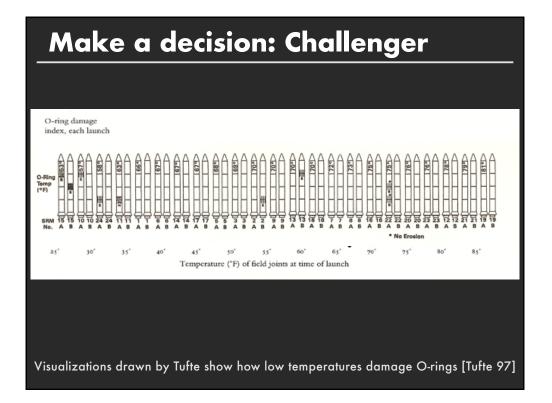


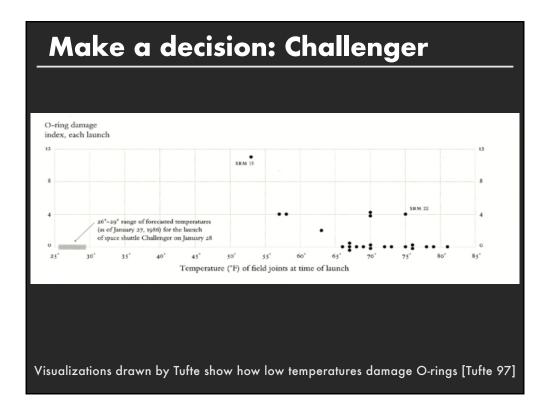


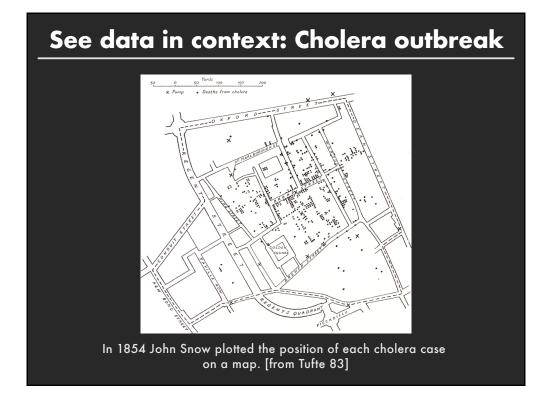
Make a decision: Challenger

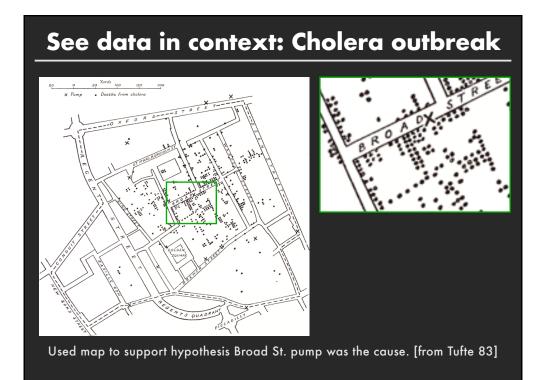
5	HISTORY OF	D-RING DAMAGE ON SRI	M FIELD JOINTS			
op) Hart	Erosion SRM Depth No. (in.)	Affected D	minal Ler ia. Max	Top ogth Of Erosion (in.)	Total Heat Affected Length (in.)	Clocking Location (deg)
	22A None 22A NONE 15A 0.010 15B 0.038 15B None	154.0 0 130.0 0	.280 4 .280 4	ione IONE I.25 2.50 Ione	None NONE 5.25 58.75 29.50	36°66° 338° -18° 163 354 354
410 RH Forward Field 41C LH Aft Field* 418 LH Forward Field	138 0.028 11A None 10A 0.040	None 0	.280	3.00 None 3.00	None None 14.50	275
STS-2 RH Aft Field	28 0.053	116.0 0	.280			90
OTHER SRM-15 FIELD JOIN	NTS HAD NO BLO	HOLES IN PUTTY	AND NO SOOT			
NEAR OR BEYOND THE PRIN SRM-22 FORMARD FIELD J AND NO SOOT BLOWBY, O BLOW BY HISTORY	MARY O-RING. JOINT HAD PUTTY	PATH TO PRIMARY	O-RING, BUT	OF C	-RING TEN	MPERATURES
NEAR OR BEYOND THE PRI SRM-22 FORNARD FIELD J AND NO SOOT BLOWBY. O BLOW BY HISTORY SRM-15 WORST BLOW-BY	MARY O-RING. JOINT HAD PUTTY DTHER SRM-22 FI	PATH TO PRIMARY	O-RING, BUT NO BLOWHOLES	IN PUTT	-RING TEN	MPERATURES
NEAR OR BEYOND THE PRIN SRM-22 FORMARD FIELD J AND NO SOOT BLOWBY, O BLOW BY HISTORY	MARY O-RING. JOINT HAD PUTTY DTHER SRM-22 FI	PATH TO PRIMARY ELD JOINTS HAD N	HISTORY	OF C	о- <i>RING ТЕГ</i> ES-F)	
NEAR OR BEVOND THE PRIL SRM-22 FORMARD FIELD J AND NO SOOT BLOWBY. O BLOW BY HISTDRY SRM-15 WORST BLOW-BY ° 2 CREE JOINTS (SO'), (11)	MARY O-RING. JOINT HAD PUTTY DTHER SRM-22 FI	PATH TO PRIMARY ELD JOINTS HAD N	HISTORY	OF C (DEGRE <u>Amb</u>	0-RING TEI ES-F) <u>0-RING</u>	WIND
NEAR OR BEVOND THE PELL SRM-22 FORMAD FIELD J AND NO SOUT BLOWEY. O SLOW BY HISTORY O 2 CREE JONIES (SOC), (11 O NUCH WORSE VISIONEY TH SRM 32, SLOW-SY	MARY O-RING. 101117 HAD PUTTY 17HER SRM-22 FI 1909) <u>Arc</u> 1901 S.C.M-22	PATH TO PRIMARY ELD JOINTS HAD N <u>MOTOR</u> DM- 6	4 IS TORY 6 BLOWHOLES	0F 0 (DEGRE <u>AMB</u> 36	0-RING TEN ES-F) <u>0-RING</u> 47	<u>штир</u> 10 трн
NEAR OR BEVOND THE PRIL SRM-22 FORWARD FIELD J AND NO SOOT BLOMBY, O BLOW BY HISTDRY SRM-15 WORST BLOW-BY O 2 CAR JOINTS (90'), (11 O MUCH WORSE VISUALLY TH	MARY O-RING. 101117 HAD PUTTY 17HER SRM-22 FI 1909) <u>Arc</u> 1901 S.C.M-22	PATH TO PRIMARY ELD JOINTS HAD N <u>MOTOR</u> DM - 4 Dm - 2	r o-RING, BUT NO BLOWHOLES HISTORY <u>MBT</u> 68 76	0F 0 (DEGRE <u>Amb</u> 36 45	0-RING TEN ES-F) <u>0-RING</u> 47 52	<u>штир</u> 10 трн 10 трн
NEAR OR BEVOND THE PRIL SRM-22 FORMAD FIELD J AND NO SOUT BLOWEN. O BLOW BY HISTORY O 2 CREE JONTS (507), (1) O MUCH WORSE VISUALLY TH SRM 12, BLOW-BY O 2 CREE JOINTS (30-4)	NARY O-RING. JOINT HAD POLITION DTHER SRM-22 FI 10 9) <u>Arc</u> 10 9) <u>Arc</u> 10 10 <u>Arc</u> 10 10 <u>Arc</u>	PATH TO PRIMARY ELD JOINTS HAD N Dm- 4 Dm - 2 Gm - 3 Gm - 4 SRm - 15	7 0-RING, BUT HISTORY <u>68</u> 76 72.5	0F 0 (DEGAE <u>AMB</u> 36 45 40	0-RING TEN ES-F) <u>0-RING</u> 47 52 48	<u>(0 п</u> Рн 10 тРн 10 тРн
NEAR OR BEVOND THE PELL SRM-22 FORMAD FIELD J AND NO SOUT BLOWEY. O SLOW BY HISTORY O 2 CREE JONIES (SOC), (11 O NUCH WORSE VISIONALY TH SRM 32, BLOW-BY	NARY O-RING. JOINT HAD POLITION DTHER SRM-22 FI 10 9) <u>Arc</u> 10 9) <u>Arc</u> 10 10 <u>Arc</u> 10 10 <u>Arc</u>	PATH TO PRIMARY ELD JOINTS HAD N <u>motor</u> Dm - 4 Dm - 2 Qm - 3 Qm - 4	7 0-RING, BUT H 15 TORY <u>- M8 T</u> 6 8 76 72.5 76	0F 0 (DEGRE <u>AMB</u> 36 45 40 48	0-RING TEX ES-F) <u>0-RING</u> 47 52 48 51	<u>штир</u> 10 трн 10 трн 10 трн 10 т рн





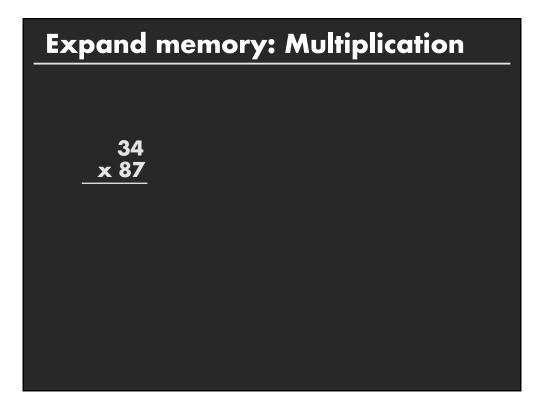


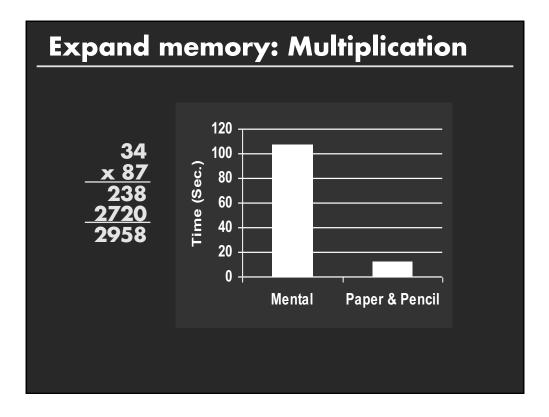


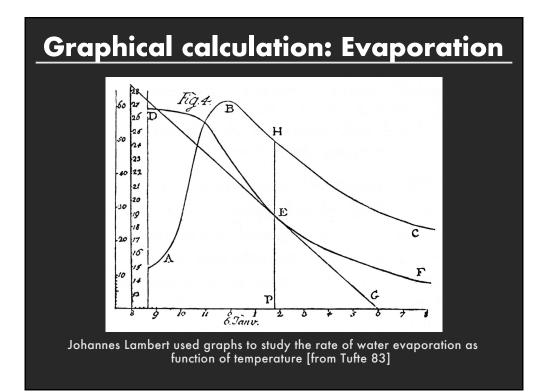


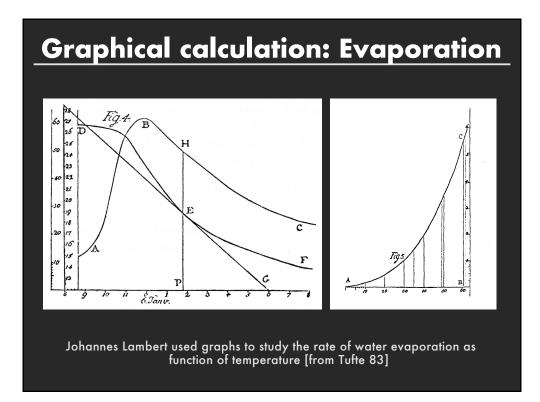


Class Exercise

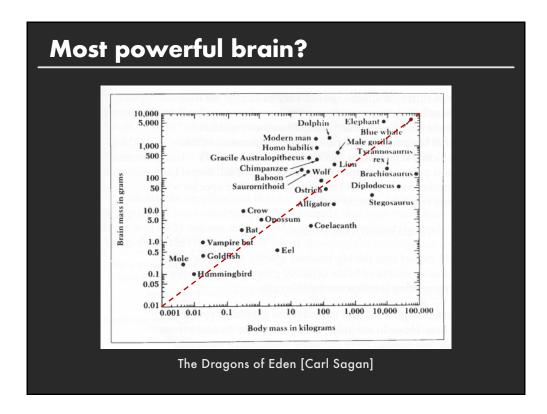




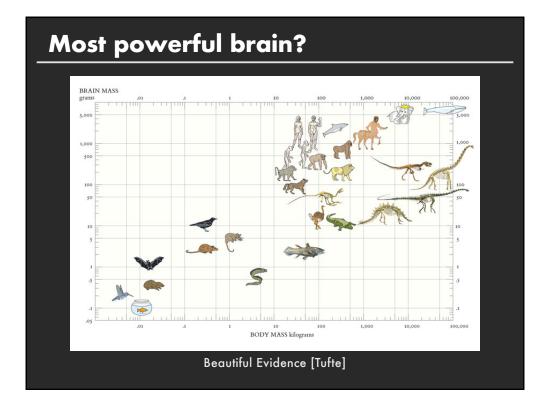


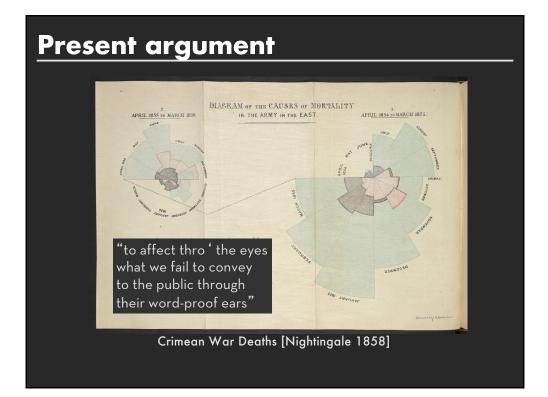


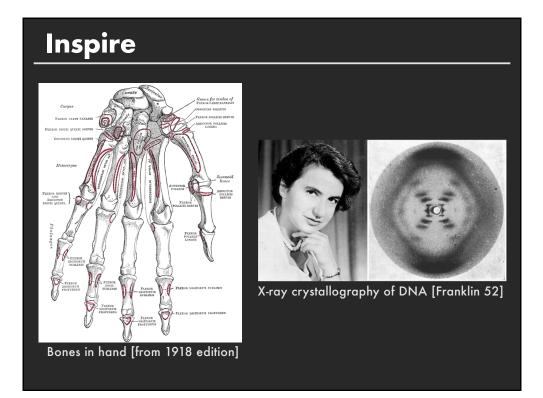
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	A	В	С	D	E			
1	ID	Name	Body Weight	Brain Weight	_			
2	1	Lesser Short-tailed Shrew	5					
3	2	Little Brown Bat	10	0.25				
4	3	Mouse	23	0.3				
5	4	Big Brown Bat	23	0.4				
6	5	Musk Shrew	48	0.33				
7	6	Star Nosed Mole	60					
8	7	Eastern American Mole	75	1.2				
9		Ground Squirrel	101	4				
10		Tree Shrew	104					
1		Golden Hamster	120			-		
12		Mole Rate	122					
13		Galago	200					
1		Rat	280					
15		Chinchilla	425					
16		Desert Hedgehog	550					
1		Rock Hyrax (a)	750					
18		European Hedgehog	785					
19		Tenrec	900					
20		Arctic Ground Squirrel	920					
2		African Giant Pouched Rat	1000					
2		Guinea Pig	1040					
2		Mountain Beaver	1350					
2		Slow Loris	1400					
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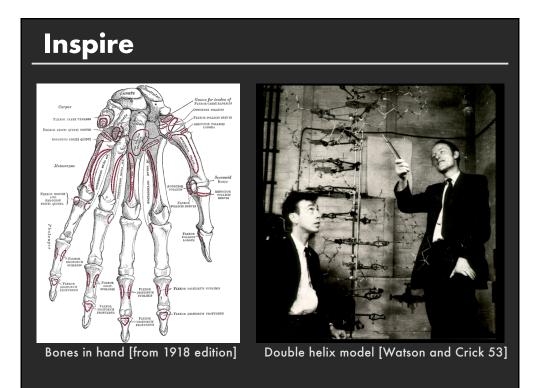










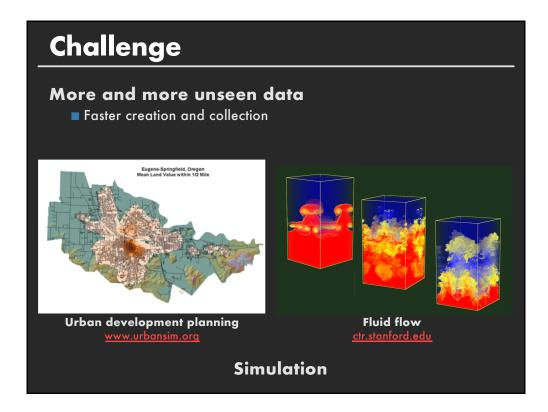




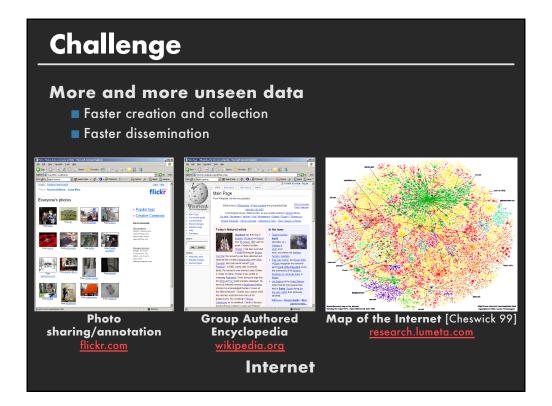
Challenge

More and more unseen data

Faster creation and collection







Challenge More and more unseen data Faster creation and collection Faster dissemination

5 exabytes of new information in 2002 [Lyman 03] 161 exabytes in 2006 [Gantz 07] 1800 exabytes in 2011 [Gantz 11] 4400 exabytes in 2013 [Gantz 14]

16100 exabytes in 2016 [IDC 17]

Need better tools and algorithms for visually conveying information

The ability to take data—to be able to **understand** it, to **process** it, to **extract value** from it, to **visualize** it, to **communicate** it—that's going to be a hugely important skill in the next decades, ... because now we really do have **essentially free and ubiquitous data**. So the complimentary scarce factor is the ability to understand that data and extract value from it.



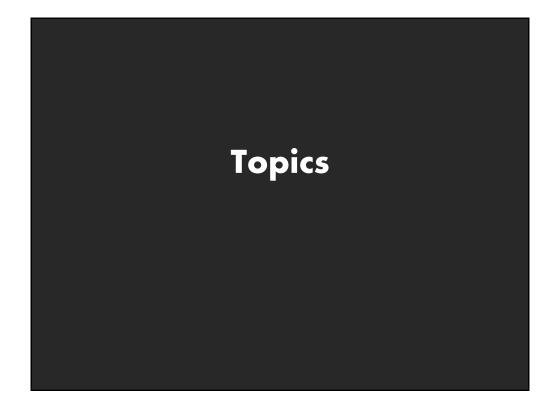
Hal Varian, Google's Chief Economist The McKinsey Quarterly, Jan 2009

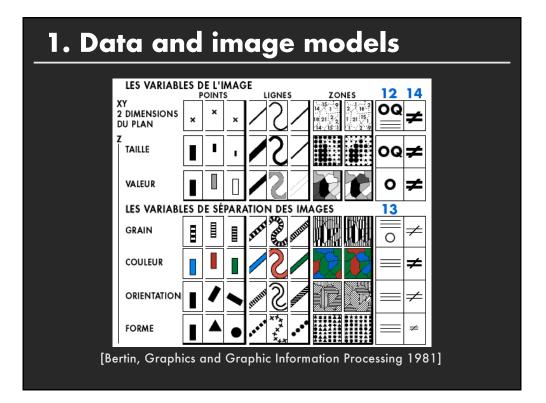
Goals of visualization research

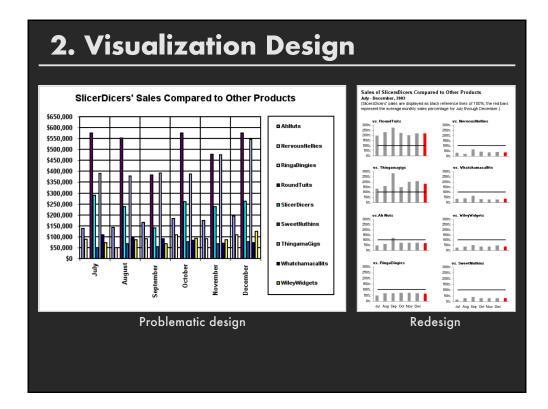
- 1. Understand how visualizations convey information to people
 - What do people perceive/comprehend ?
 - How do visualizations correspond with mental models of data?

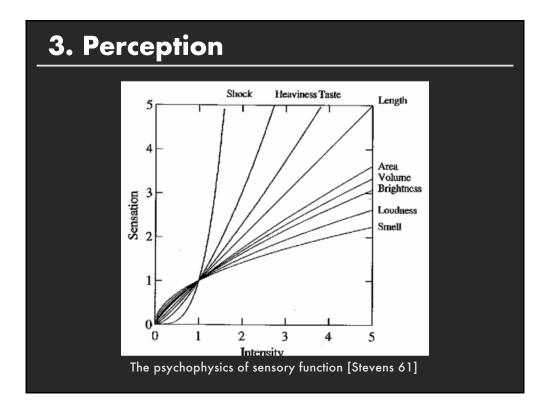
2. Develop principles and techniques for creating effective visualizations

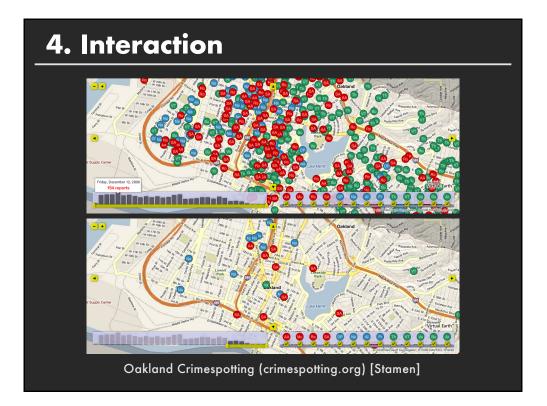
- Amplify perception and cognition
- Strengthen connection between visualization and mental models of data

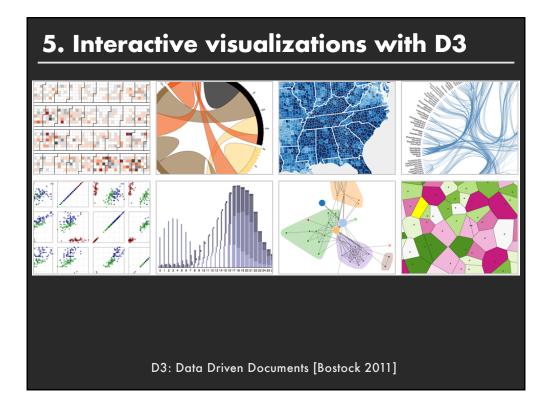


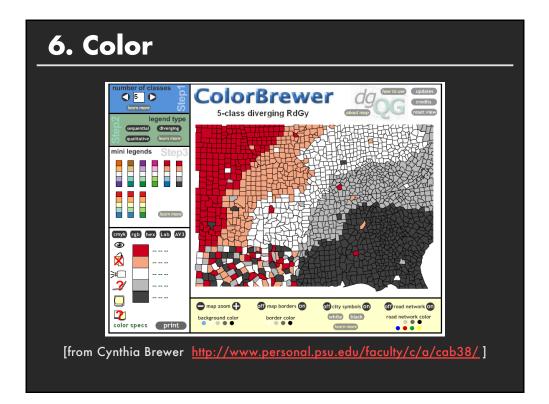


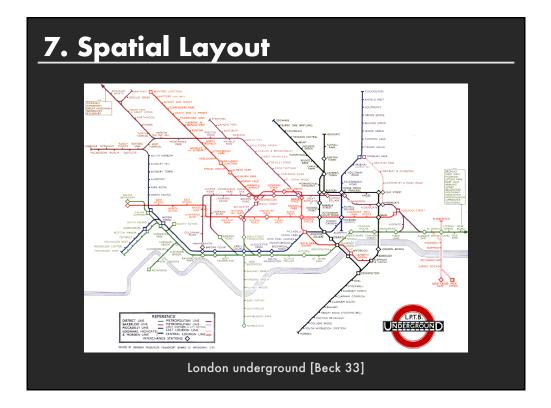


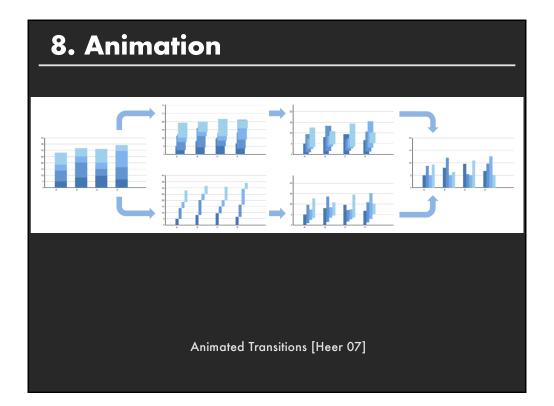


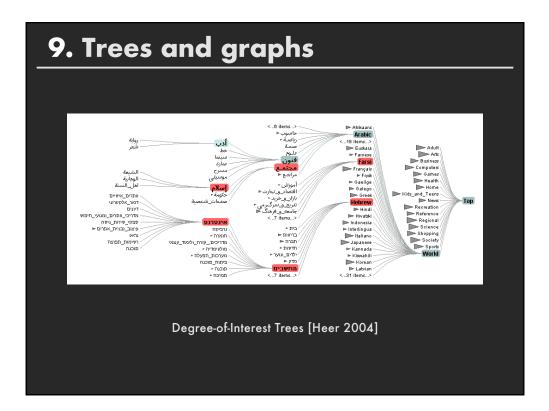








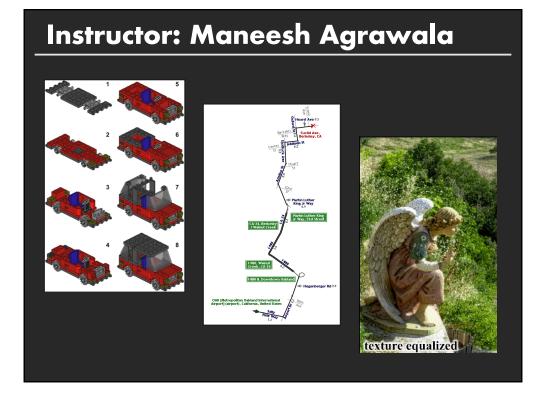




Course Goals

- 1. Design, evaluate and critique visualizations
- 2. Explore data using existing visualization tools
- 3. *Implement* interactive data visualizations
- 4. Gain an overview of research and techniques
- 5. *Develop* a substantial visualization project





Course Assistants

Vera Lin Gracie Young

Piazza is the best way to interact with us http://piazza.com/stanford/fall2018/cs448b

Office Hours

Maneesh:10:00-11a Mon, Gates 364Gracie:9:30-10:30a Tue, Lathrop Tech LoungeVera:4:30-5:30p Thu, Huang basement

Laptops



Readings

- Some from textbooks, also many papers Many open to public, some may require SUNetID/Password
- Material in class will be loosely based on readings
- Readings should be read by start of class
- Post discussion comment (about reading or lecture) using link on class webpage

Must post by *noon the day after the lecture* You have 2 passes for the quarter

> Class home page https://magrawala.github.io/cs448b-fa18

Lecture/Reading Responses

Good responses typically exhibit one or more

- Critiques of arguments made in the papers/lectures
- Analysis of implications or future directions for ideas in readings/lectures
- Insightful questions about the readings/lectures

Responses should not be summaries

Requirements

Class participation (10%)

Assignment 1: Visualization Design (10%)

Assignment 2: Exploratory Data Analysis (15%) Learn to use Tableau will show you a bit in class, but expect to pick it up on your own

Assignment 3: Creating Interactive Visualization Software (25%) Should be familiar with Javascript (start now if you are not) Will cover basics of D3 in class, but expect you will also pick it up on your own

Final Project (40%)



Final project

- Visualization project on topic of your choice
- Last 4 weeks of course
- Project write-up (6-8 pages)
- Two in-class project presentations
 - 1. Initial in-class status report (dates TBD likely week before Thanksgiving)
 - 2. Final poster presentation (dates TBD)

Projects from previous classes have been published

- IEEE Visualization
- IEEE Information Visualization
- SIGGRAPH

