

Spatial Layout

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CS 448B: Visualization
Fall 2017

**Last Time: Using Space
Effectively: 2D**

Topics

Displaying data in graphs

Selecting aspect ratio

Fitting data and depicting residuals

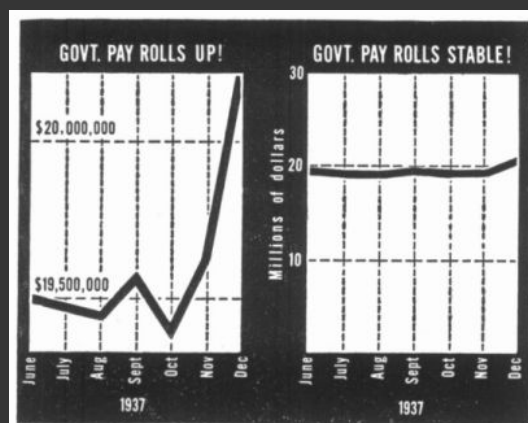
Graphical calculations

Focus + Context

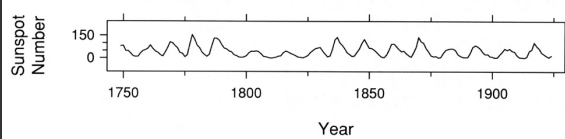
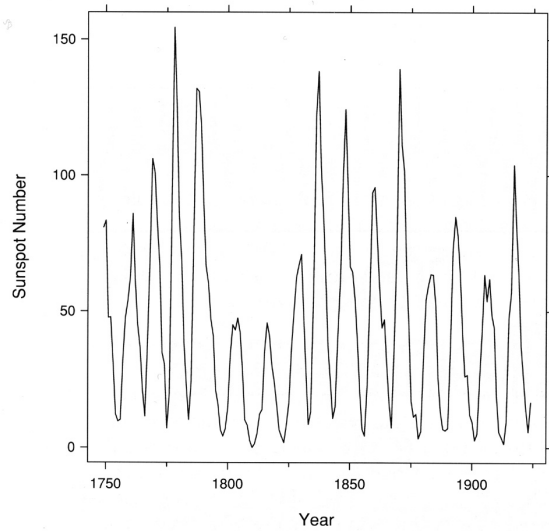
Cartographic distortion

Effective use of space

Which graph is better?

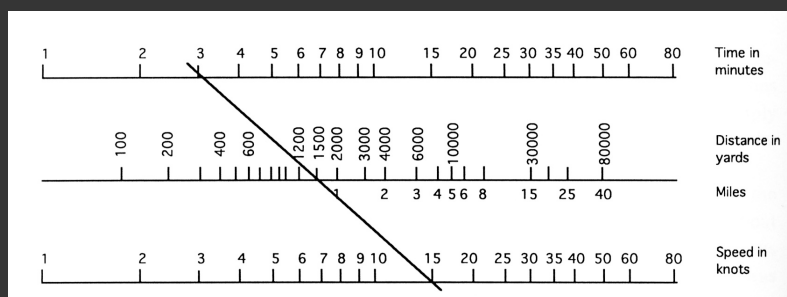


Government payrolls in 1937 [Huff 93]



William S. Cleveland
*The Elements of
Graphing Data*

Nomograms



1. Compute in any direction; fix $n-1$ params and read n th param
2. Illustrate sensitivity to perturbation of inputs
3. Clearly show domain of validity of computation

Focus + Context

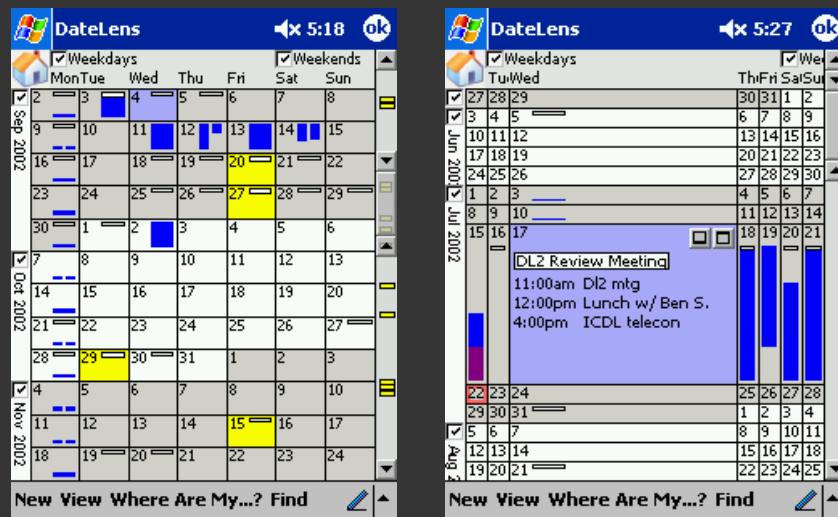
TableLens [Rao & Card 94]

The screenshot shows the TableLens application window titled "Baseball.txt - TLDemo". The application has a menu bar (File, Edit, View, Options, Help) and a toolbar with various icons. The main display area shows a table of baseball statistics. The table has columns: League, Players, At Bats, Hits, Home Runs, Runs, and Rbi. The table is divided into two sections, N and A, by a vertical line. The "Runs" column is highlighted in red. The row for "Reggie J..." is also highlighted in red. The table is overlaid with a focus+context visualization, where the background is blurred and the foreground is sharp. The status bar at the bottom shows "Row 73: 35", "Col: Assists", and "Entry: 35".

League ...	Players	At Bats	Hits	Home Runs	Runs	Rbi
N	52. Andres ...	321	87	10	38	42
	53. Jose Cruz	479	133	10	48	72
	54. Bo Diaz	474	129	10	50	56
	55. Tony Pena	510	147	10	56	52
A	191. Reggie J...	419	101	18	65	58

<http://www.youtube.com/watch?v=qWqTrRAC52U>

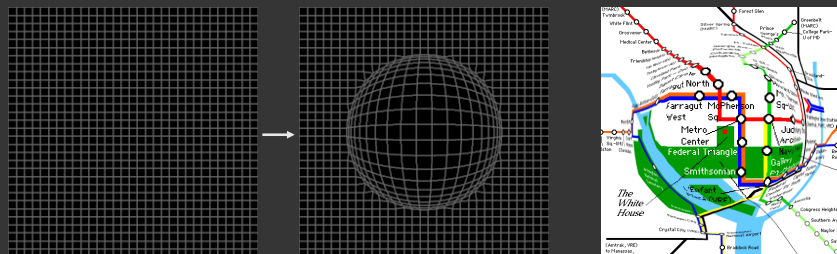
Datelens



[Bederson et al. 04]

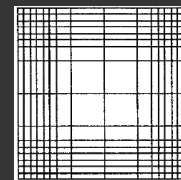
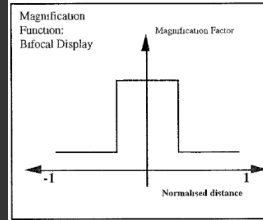
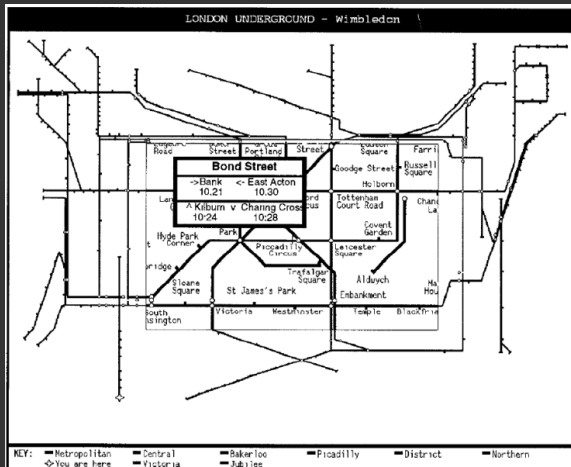
Single view detail + context

- Focus area – local details
- De-magnified area – surrounding context
- Like a rubber sheet with borders tacked down



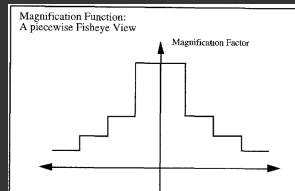
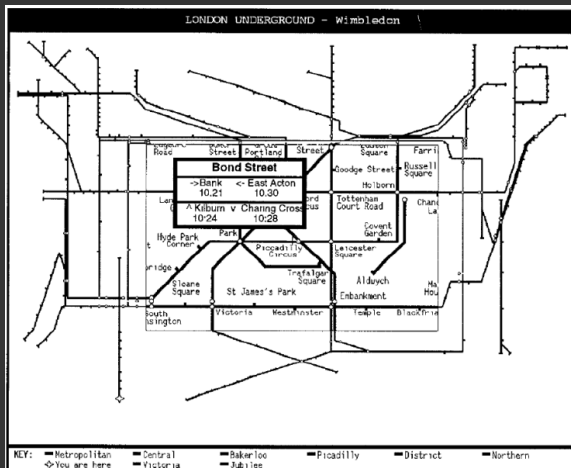
Nonlinear Magnification Infocenter [<http://www.cs.indiana.edu/~7Etkeahey/research/nlm/nlm.html>]

Bifocal display [Leung and Apperley 94]

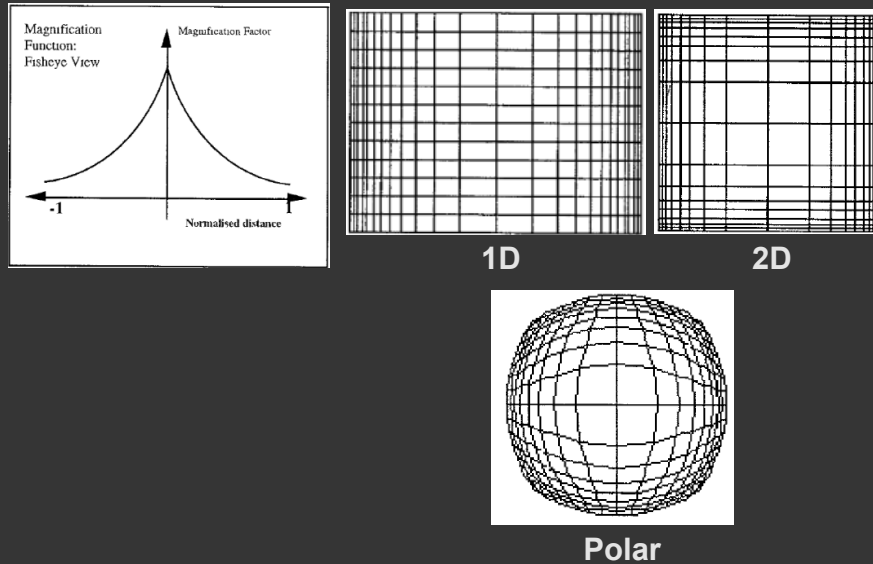


2D distortion

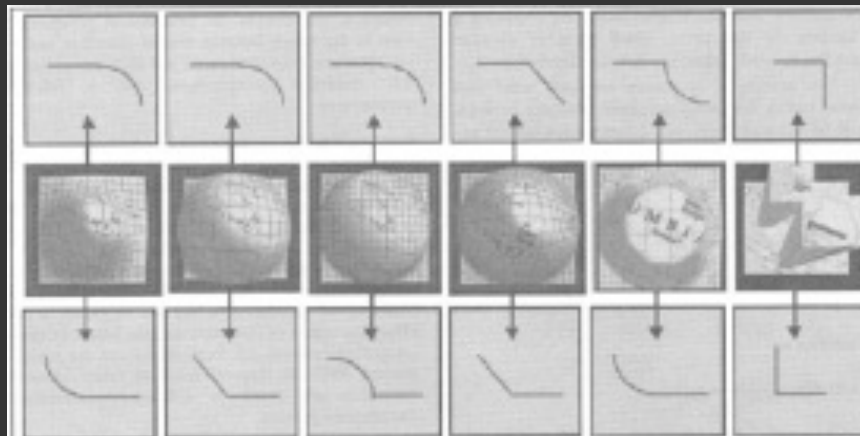
Multifocal display [Leung and Apperley 94]



Fisheye [Leung and Apperley 94]

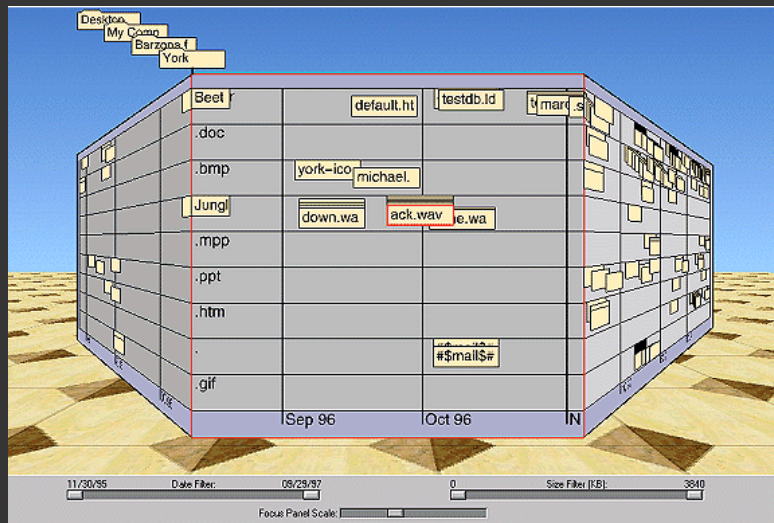


6 types of distortions [Carpendale & Montagnese 01]



Gaussian, Cosine, Hemisphere, Linear, Inverse Cosine and Manhattan. Top row shows transition from focus to distortion, bottom row from distortion to context.

Perspective allows more context



Perspective Wall [Mackinlay et al. 91]

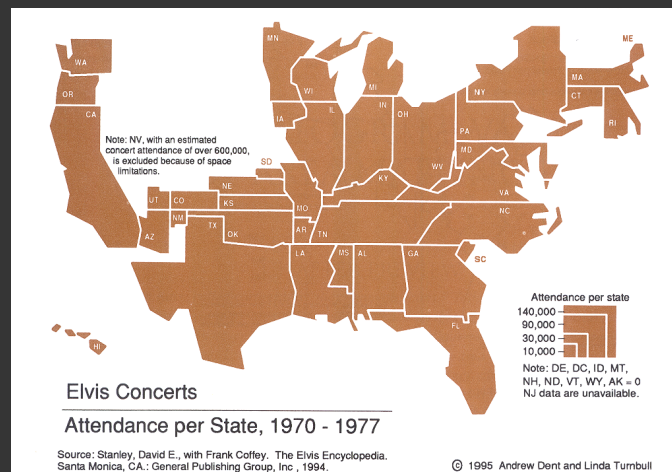
Distortions

Transmogrifiers [Brosz et al. 13]



<http://www.transmogrifiers.org/>

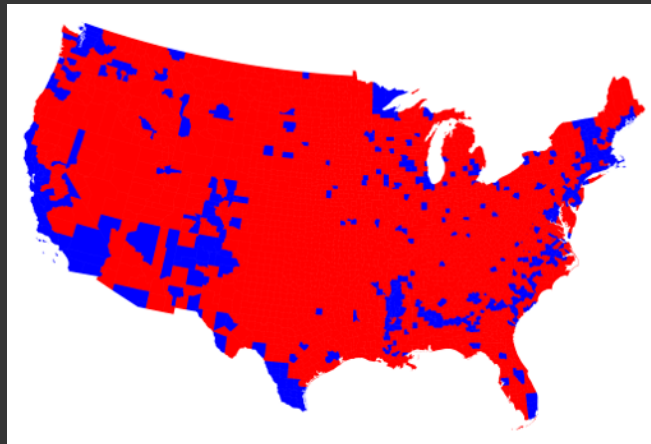
Cartograms: Distort areas



Scale area by data

[From *Cartography*, Dent]

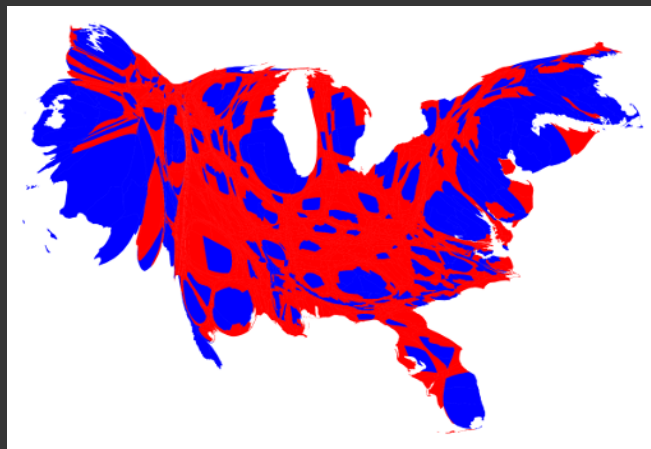
Election 2016 map



■ % voted democrat
■ % voted republican

<http://www-personal.umich.edu/~mejn/election/>

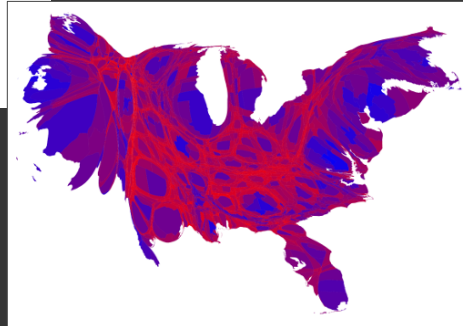
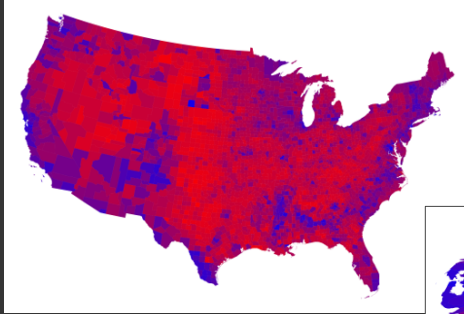
Election 2016 map



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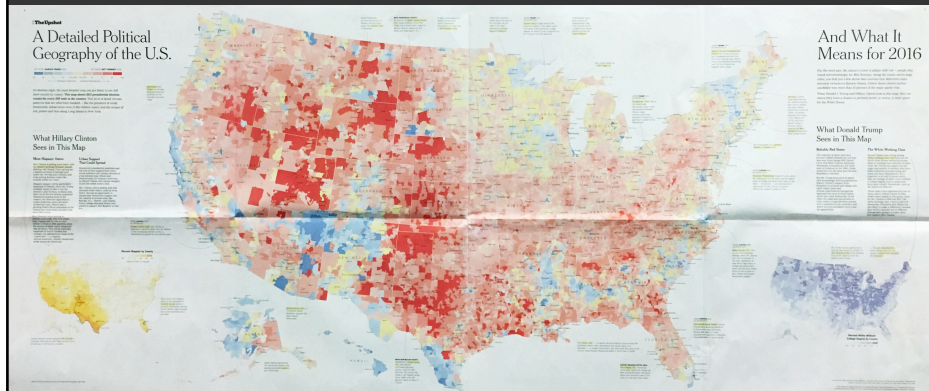
<http://www-personal.umich.edu/~mejn/election/>

Election 2016 map

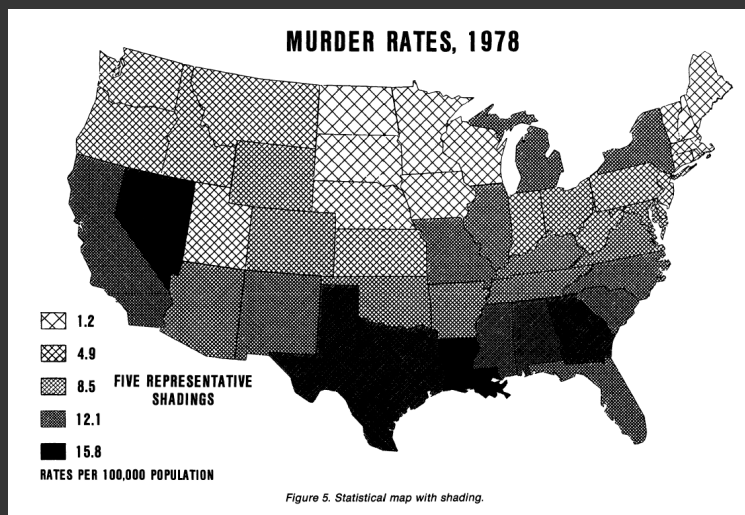


<http://www-personal.umich.edu/~mejn/election/>

NYT Election 2016 Forecast

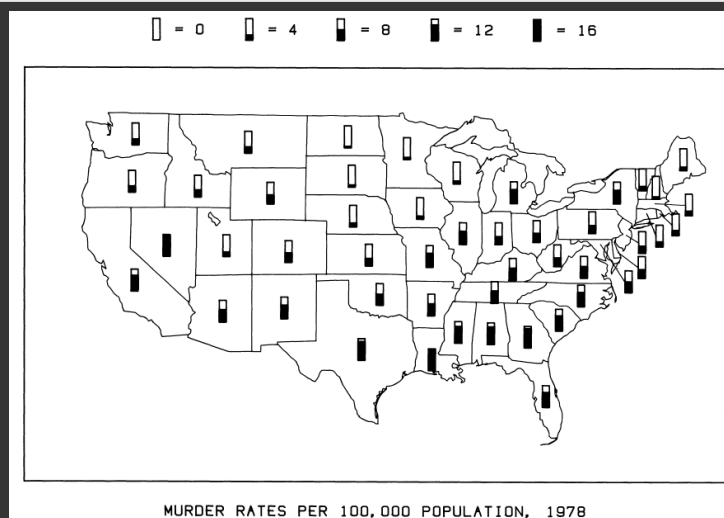


Statistical map with shading



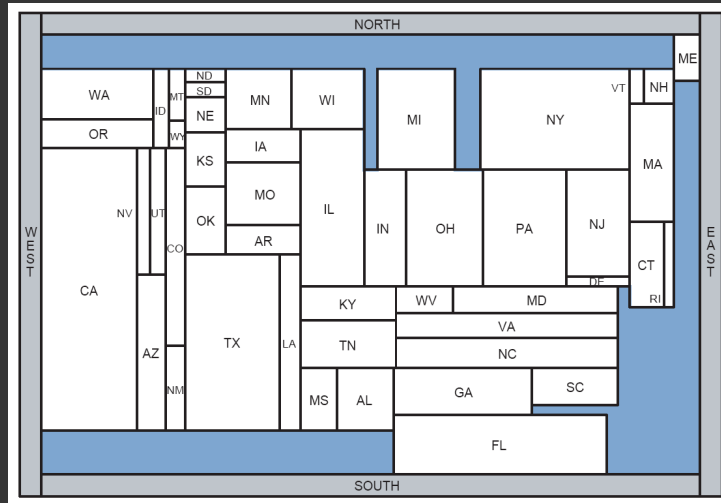
[Cleveland and McGill 84]

Framed rectangle chart



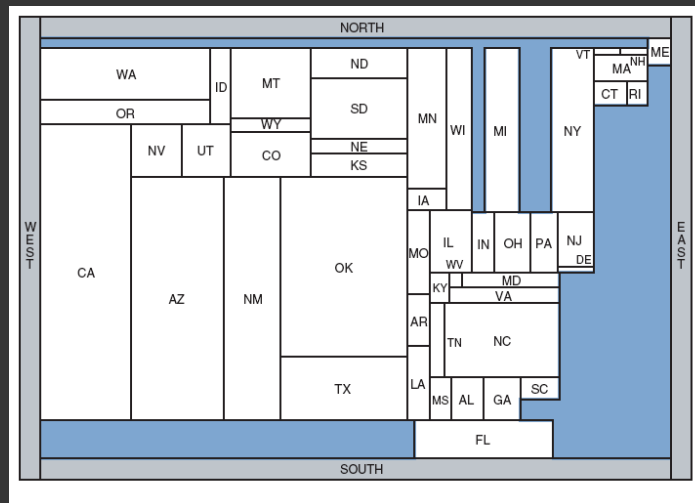
[Cleveland and McGill 84]

Rectangular cartogram



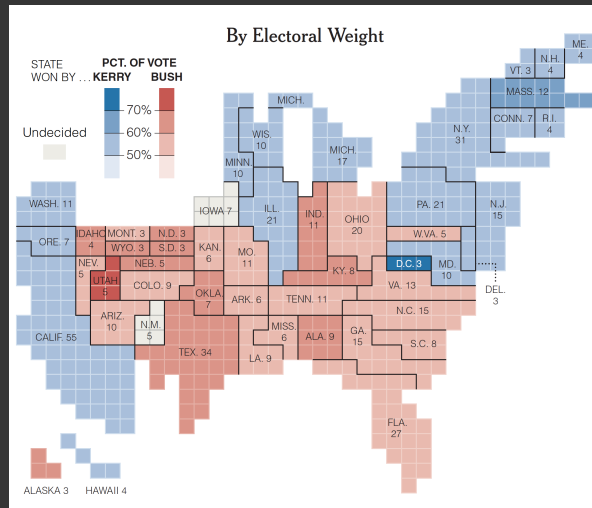
American population [van Kreveld and Speckmann 04]

Rectangular cartogram



Native American population [van Kreveld and Speckmann 04]

New York Times Election 2004

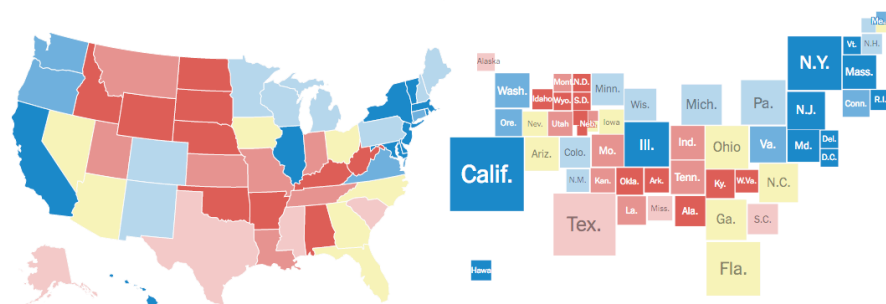
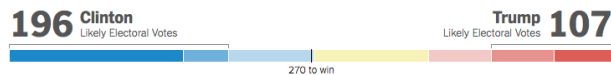


New York Times Election 2016

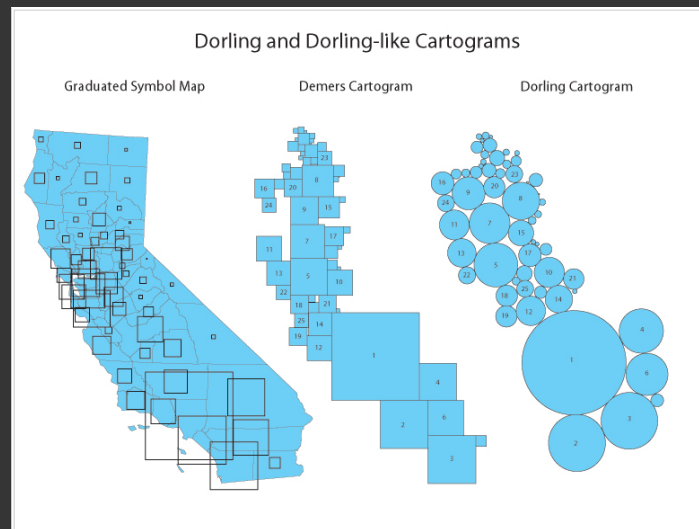
2016 Electoral Map Forecast

The Upshot's forecast for the presidential race, based on the latest national and state polls.

By JOSH KATZ and ADAM PEARCE UPDATED November 2, 2016

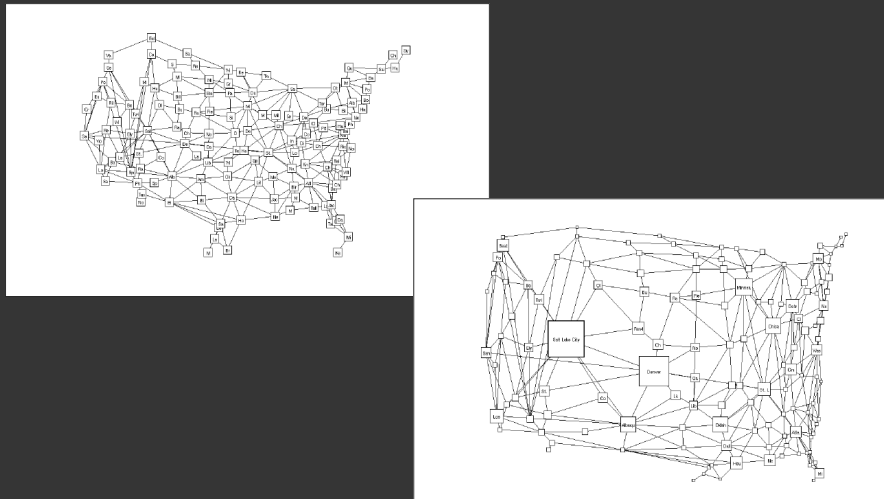


Dorling cartogram



http://www.ncgia.ucsb.edu/projects/Cartogram_Central/types.html

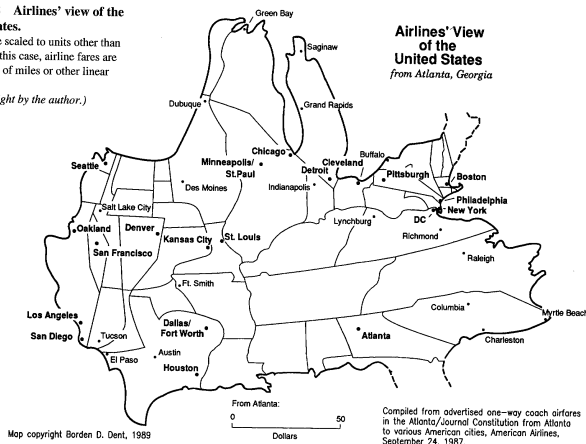
States as nodes in a graph



Graphical fish-eye views of graphs [Sarkar & Brown 92]

Distorting distances

Figure 1.8 Airlines' view of the United States.
Maps can be scaled to units other than distance. In this case, airline fares are used instead of miles or other linear units.



Scale distance by data

[From *Cartography*, Dent]

London underground

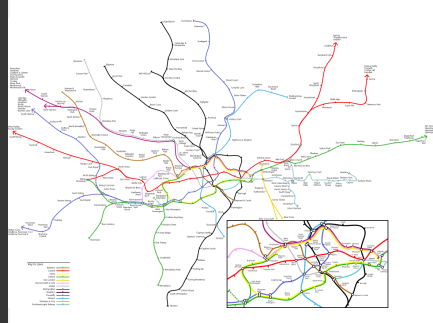


<http://www.thetube.com/content/history/map.asp>

Comparison to geographic map



Distorted



Undistorted

Announcements

Final project

Design new visualization method (e.g. software)

- Pose problem, Implement creative solution
- Design studies/evaluations less common but also possible (talk to us)

Deliverables

- Implementation of solution
- 6-8 page paper in format of conference paper submission
- Project progress presentations

Schedule

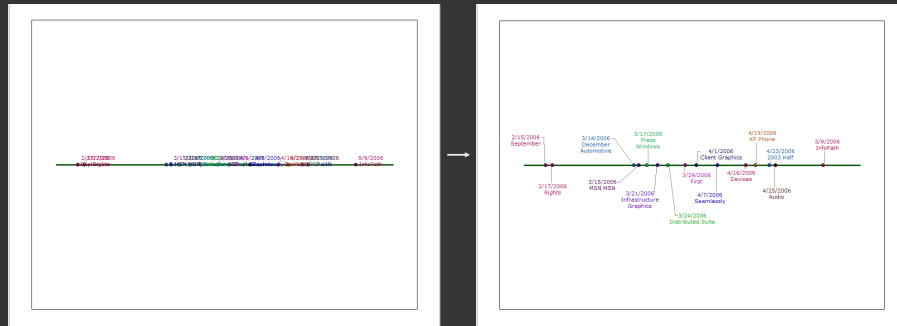
- Project proposal: **Mon 11/6**
- Project progress presentation: **11/13 and 11/15 in class (3-4 min)**
- Final poster presentation: **12/6 Location: Lathrop 282**
- Final paper: **12/10 11:59pm**

Grading

- Groups of **up to 3 people**, graded individually
- Clearly report responsibilities of each member

Spatial Layout

Example: Timeline label layout

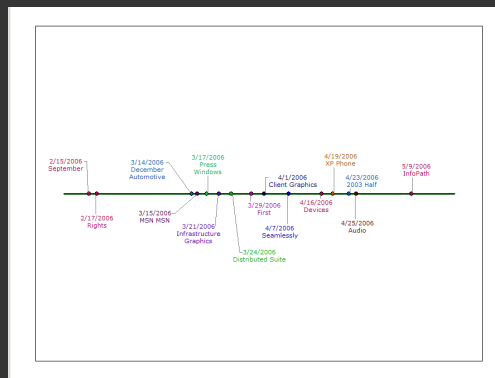


Problem

Input: Set of graphic elements (scene description)

Goal: Select visual attributes for elements

- Position
- Orientation
- Size
- Color
- ...



Approaches

Direct rule-based methods

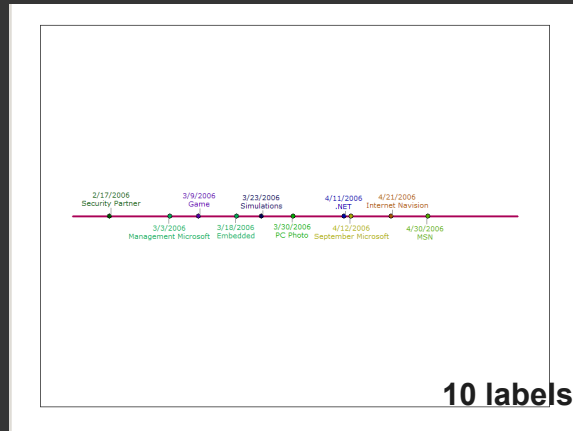
Constraint satisfaction

Optimization

Example-based methods

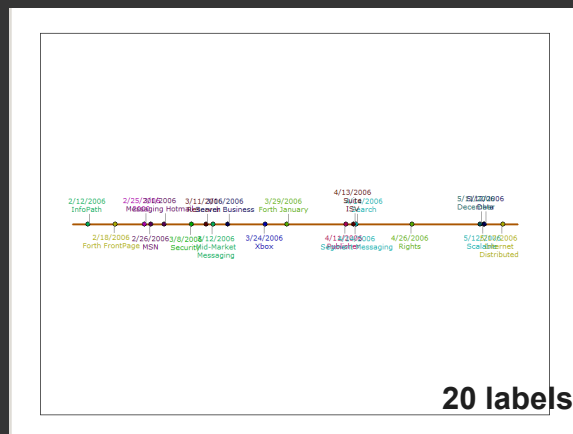
Direct Rule-Based Methods

Rule-based timeline labeling



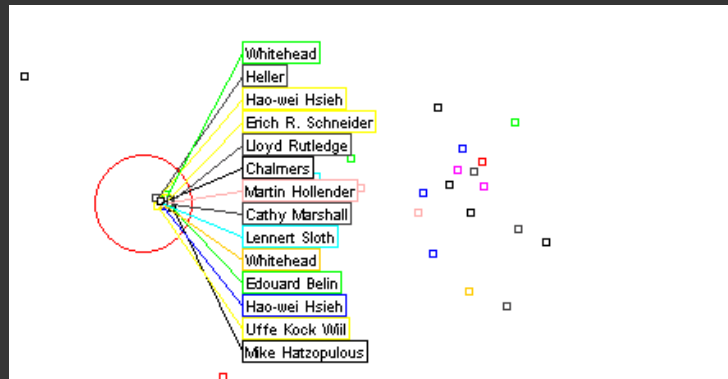
- Alternate above/below line
- Center labels with respect to point on line

Rule-based timeline labeling



- Alternate above/below line
- Center labels with respect to point on line

Excentric labeling [Fekete & Plaisant 99]



<http://www.cs.umd.edu/hcil/excentric/>

Pros and cons

Pros

- Designed to run extremely quickly
- Simple layout algorithms are easy to code

Cons

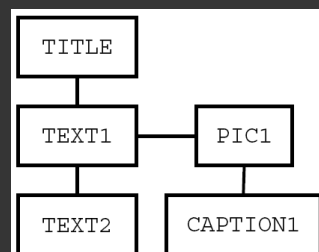
- Complex layouts require large rule bases with lots of special cases

Linear Constraint Satisfaction

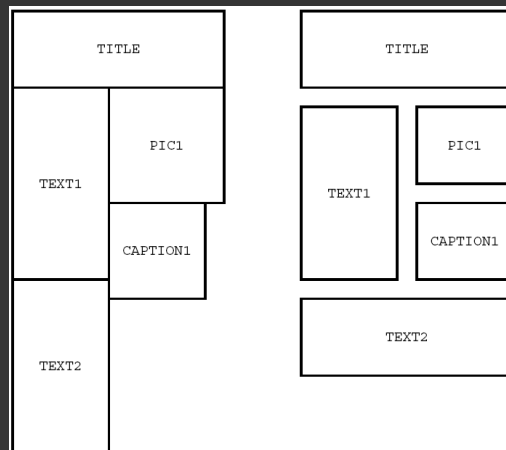
Network of layout constraints

TITLE ABOVE TEXT1
TITLE FULL PAGE WIDTH
TEXT1 LEFT OF PIC1
CAPTION1 BELOW PIC1
TEXT2 BELOW TEXT1

Constraints



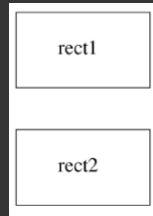
Network



Two possible layouts

[from Lok and Feiner 01]

Constraints as linear equations



C1: $\text{rect2.top} = \text{rect1.top} + \text{rect1.height} + 10$
C2: $\text{rect2.height} = \text{rect1.height}$
C3: $\text{rect2.bottom} = \text{rect2.top} + \text{rect2.height}$

Local propagation

- Set any variable
- Update other variables to maintain constraints

One-way

- Each constraint has 1 output variable
- Update output when any input changes

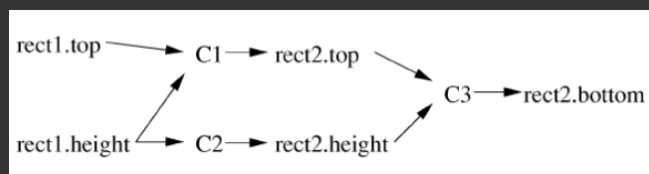
Multi-way

- Each constraint can be written so that any variable is output
- More complicated to maintain

One-way constraints



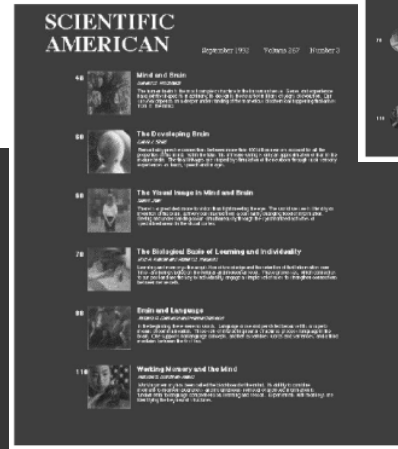
C1: $\text{rect2.top} = \text{rect1.top} + \text{rect1.height} + 10$
C2: $\text{rect2.height} = \text{rect1.height}$
C3: $\text{rect2.bottom} = \text{rect2.top} + \text{rect2.height}$



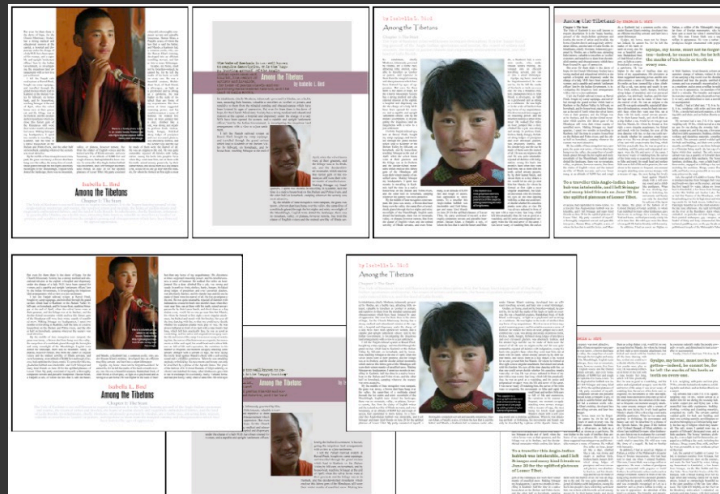
One-way constraints form a directed acyclic graph (DAG). Given the value for any variable we propagate it's value locally through the graph updating the other variable.

Page layout example [Weitzman and Wittenburg 94]

```
(Defrule (Make-Article The-Grammar)
  Article -> Text Text Text Number Image
  0      1      2      3      4      5
  (Author-Of 2 1)
  (Description-Of 4 1)
  (Page-Of 4 1)
  (Image-Of 5 1)
  (article-name 0) = r
  (article-image 0) = 5
  :OUT
  (right-of 1 5)
  (top-aligned 1 5)
  (top-aligned 5 4)
  (spaced-below 2 1)
  (spaced-below 3 2)
  )
```

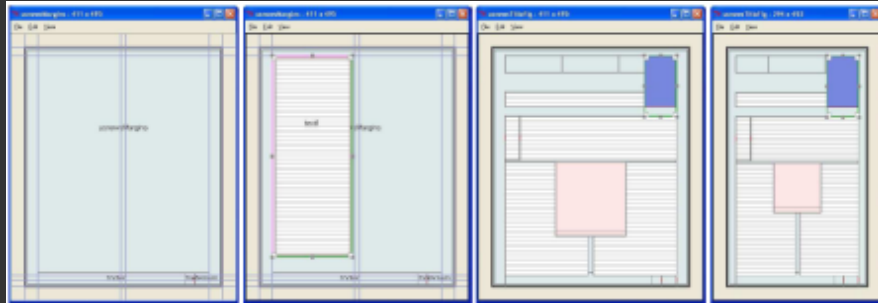


Adaptive document layout [Jacobs 03]



Users authors templates which use one-way constraints to adapt to changes in page size

ADL template authoring [Jacobs 03]



ADAPTIVE GRID~BASED DOCUMENT LAYOUT

CHUCK JACOBS¹ WILMOT LI² EVAN SCHRIER²
DAVID BARGERON¹ DAVID SALESIN^{1,2}

¹MICROSOFT RESEARCH ²UNIVERSITY OF WASHINGTON

Pros and cons

Pros

- Often run fast (at least one-way constraints)
- Constraint solving systems are available online
- Can be easier to specify relative layout constraints than to code direct layout algorithm

Cons

- Easy to over-constrain the problem
- Constraint solving systems can only solve some types of layout problems
- Difficult to encode desired layout in terms of mathematical constraints